



MetroStars AZ2020Cup

A T20 Summer Cricket League of Arizona

The objective of AZ2020Cup is to present an opportunity to all AZ players to enjoy organized cricket between ACA seasons. To make it enjoyable and keep it organized, teams and players have to follow certain rules. **Following are some of the key rules which will be followed without any exception.**

1. Dress code:

Every member of the team has to wear identical shade and type of shirts. If it is not matching then the player(s) will not be allowed to participate in the game. All team players have to wear same color pants. Shorts are not allowed.

**There can be few exceptions, which has to be approved before the game day.

2. Game schedule:

Here are the game times for Friday, Saturday and Sunday:

Toss: 6:25 pm. Team winning the toss has to elect batting or bowling right after the toss.

First innings: 6:40 pm to 8:10pm

Second innings: 8:20 pm to 9:50 pm

Home team is the first team mentioned in the match-up. It is home team's responsibility to prepare the field for the game, which includes, but not limited to, putting the stumps, marking the crease with the help of the representative of the organizers, marking 30 yard circle, marking the boundary, etc. Second team will be responsible for picking up all the equipments within 10 min after the game is over.

Strict actions will be taken for any delay in any of the scheduled events. **Captain of the team(s) causing the following types of delay will be suspended for 1 game.**

1. Delay in start of the innings. First innings has to start at 6:40 pm and the second innings has to start after 10 min break.

2. Not able to finish the innings (first or second) in 1 hour 30 min.

Suspensions can be substituted for monetary fines if the teams can give sufficient explanation that any suspension may cause issues with the team's ability to field a team. Monetary fine will be applied if it is team's last game.

If **finishing** of the first innings takes more than 1 hour 30 min then the team batting second will get to play the number of **complete overs** the team bowled within the duration of 1 hour 30 min.

If the team bowling second takes more time than the time allotted to them and the lights go off then the team batting second wins.

Teams can take a break after 10 overs, for the purpose of hydration only, but the time used for the break will be counted as the part of the innings.

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Next batsman has to walk in as soon as a wicket falls. If the batsman is not ready to face the ball within 90 sec of the wicket fall then the batsman can be called timed-out.

* The penalties seem a little too harsh, but learning from delays in APL games, we feel that these are necessary to bring all the teams under compliance. The purpose of this rule is to make sure that all teams and players respect the time.

** This rule for the suspension of the captain will be revoked if we see good compliance. We understand that implementation of this rule will cause unnecessary distractions, so we appeal to you to please follow the guidelines related to time.

3. Violations:

To make sure that the game can be enjoyed all 22 players and the umpires, it is very important that we respect the laws and the spirit of the game of the cricket. We need to respect all the players and the umpires. Any violations, abuses, arguments will result in suspension(s) and/or monetary fines. Please use simple common sense; treat others the same way you would like to be treated.

4. Scoresheets:

Every team has to submit their own scoresheet before the end of Tuesday following the game, which involves their batting and the opposition bowling. Please note that, to consider the scoresheet to be complete, batting runs and wickets has to match the bowling runs and wickets. In case of the delay in submitting the scoresheet the **Captain of the team will be suspended for 1 game and will remain suspended till the scoresheet is submitted.** Monetary fine will be applied if it is team's last game.

5. New ICC rule for substitution:

AZ2020Cup 2011 will follow new ICC rule for substitution. The specific rules are as follows. (5.2 is a special rule for Phoenix weather)

5.1 No substitute runner will be allowed, no matter what the circumstances are.

5.2 In case of on field illness (which includes dehydration, cramps, etc) batsman will be allowed to retire. Such batsman will be called retired hurt. Retired hurt batsman can come back only at the end of the innings, after all other batsmen are out. In case of retired hurt because of any on field injury, ICC rules will be followed, which allows the batsman to return after any wicket is down.

5.3 For the team fielding first, if a substitute fielder is used for a player who has not been part of the fielding for any ball since the beginning of the innings then such fielder can bat only after 5 wickets are down. This is a ICC rule. Injury or illness will not be considered for this rule, as it is at the start of the game.

6. Qualification for the playoffs and the qualifier round:

To be eligible to play in the playoffs and the qualifier round, a player has to be part of the playing 11, for at least one league game.

7. Waivers:

Every player has to sign attached waiver and submit it to the organizer's representatives at the ground. It is captain's responsibility to collect such waivers. Without signed waivers, players will not be allowed to participate in the game.